### Quantum Hypergraph Homomorphisms and Operator Algebras

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# Outline

### Setup

Motivating questions Hypergraphs and channels Simulation paradigm

#### **2** Hypergraph homomorphisms

Homomorphisms and bicorrelations Operator algebraic tools Strategy separation

#### 3 Applications to non-local games

SNS correlations

Homomorphisms of non-local games

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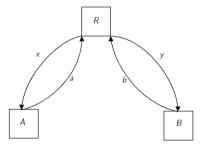
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- Non-local game: discrete object we study using operator algebraic techniques
- Similarity between non-local games? Strategy transport? Allow comparison for chance of "winning"?
- Quantum homomorphisms of discrete structures  $\rightsquigarrow$  studied for graphs, but few others
  - Can we do the same for non-local games?

### Non-local games

- The (classical) definition of a **non-local game** is a tuple  $(X, Y, A, B, \lambda)$  where X, Y, A, B are finite sets and  $\lambda : X \times Y \times A \times B \rightarrow \{0, 1\}$  is a "verifier" function which encodes the rules of the game.



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- Reformulate non-local games: a non-local game on  $(V_2, W_1, V_1, W_2)$  is a hypergraph  $\Lambda \subseteq V_2 W_1 \times V_1 W_2$ .
  - So  $\Lambda$  corresponds to the support of  $\lambda$  in classical definition.

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– A channel  $\mathcal{E}: \mathcal{D}_V \to \mathcal{D}_W$  defines a hypergraph

$$\mathsf{E}_{\mathcal{E}}(\mathsf{w}) = \{(\mathsf{v}, \mathsf{w}) \in \mathsf{V} \times \mathsf{W} \colon \mathcal{E}(\mathsf{w}|\mathsf{v}) > 0\}.$$

(Here  $\mathcal{E}(w|v) = \langle \mathcal{E}(\epsilon_{v,v}), \epsilon_{w,w} \rangle$  where  $\langle \cdot, \cdot \rangle$  is the trace of the matrix product and  $\epsilon_{v,v}$  are the basis elements for  $\mathcal{D}_{V}$ .)

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– For a given hypergraph  $E \subseteq V \times W$ , we form the collection

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  - Channel  $\mathcal{E}$ , hypergraph  $E_{\mathcal{E}} \iff$  channel  $\mathcal{E}^*$ , hypergraph  $E_{\mathcal{E}^*} = (E_{\mathcal{E}})^*$

#### Correlations

Let  $V_i$ ,  $W_i$  be finite sets with i = 1, 2. A no-signalling (NS) correlation on the quadruple  $(V_2, W_1, V_1, W_2)$  is an information channel  $\Gamma : \mathcal{D}_{V_2 W_1} \to \mathcal{D}_{V_1 W_2}$  for which marginal channels

$$\Gamma_{V_2 \to V_1} : \mathcal{D}_{V_2} \to \mathcal{D}_{V_1}, \ \Gamma_{V_2 \to V_1}(v_1 | v_2) := \sum_{w_2 \in W_2} \Gamma(v_1, w_2 | v_2, w_1'),$$
  
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The collection of no-signalling correlations is denoted by  $C_{ns}$ ; other classes of correlations  $(C_{loc}, C_q, C_{qa}, C_{qc})$  are defined by additional restrictions we place on  $\Gamma \in C_{ns}$ .

 $\Gamma(\mathbf{v}_{1}\mathbf{w}_{2}|\mathbf{v}_{2}\mathbf{w}_{1}) = \Gamma_{1}(\mathbf{v}_{1}|\mathbf{v}_{2})\Gamma_{2}(\mathbf{w}_{2}|\mathbf{w}_{1}),$ 

for probability distributions  $\Gamma_1(\cdot|\mathbf{v}_2), \Gamma_2(\cdot|\mathbf{w}_1).$ 

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Quantum commuting:  $\Gamma \in \mathcal{C}_{qc}$  if

$$\Gamma(\mathbf{v}_1\mathbf{w}_2|\mathbf{v}_2\mathbf{w}_1) = \langle \mathbf{E}_{\mathbf{v}_2\mathbf{v}_1}\mathbf{F}_{\mathbf{w}_1\mathbf{w}_2}\xi,\xi\rangle$$

for mutually commuting **POVM's**  $(E_{v_2v_1})_{v_1 \in V_1}, (F_{w_1w_2})_{w_2 \in W_2}$  acting on  $\mathcal{H}$  and  $\xi \in \mathcal{H}$  is a unit vector.

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$$\mathcal{C}_{\rm loc} \subset \mathcal{C}_{\rm q} \subset \mathcal{C}_{\rm qa} \subset \mathcal{C}_{\rm qc} \subset \mathcal{C}_{\rm ns}$$

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## Simulation paradigm

For an NS correlation  $\Gamma$  on  $(V_2, W_1, V_1, W_2)$  and a channel  $\mathcal{E} : \mathcal{D}_{V_1} \to \mathcal{D}_{W_1}$ , the map  $\Gamma[\mathcal{E}] : \mathcal{D}_{V_2} \to \mathcal{D}_{W_2}$  defined by

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- We "wire" the output for the marginal channel  $\Gamma_{V_2 \to V_1}$  to the input for  $\mathcal{E}$ , and the output of  $\mathcal{E}$  back into  $\Gamma$ .

When  $\Gamma[\mathcal{E}] \in \mathcal{C}(V_2 \times W_2)$  where  $\Gamma$  is the simulator, we write  $(V_1 \mapsto W_1) \xrightarrow{\Gamma} (V_2 \mapsto W_2)$ .

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- If  $V_1 = V_2 = V$ ,  $W_1 = W_2 = W$ , the class of **no-signalling bicorrelations** is the collection of channels

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- For  $t \neq ns$ ,  $\Gamma \in C_t^{bi}$  now has slight additional restriction: POVM's  $(E_{v_2,v_1})_{v_1,v_2} \in V$  and  $(F_{w_1,w_2})_{w_1,w_2 \in W}$  are magic squares.

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- $\text{ Note: } \mathcal{C}_t(\Lambda) = \mathcal{C}(\Lambda) \cap \mathcal{C}_t, \mathcal{C}_t^{\mathrm{bi}}(\Lambda) = \mathcal{C}(\Lambda) \cap \mathcal{C}_t^{\mathrm{bi}}.$

#### Definition

We say that

- $E_1 \text{ is t-homomorphic to } E_2 \text{ (denoted } E_1 \rightarrow_{\mathrm{t}} E_2 \text{) if } \mathcal{C}_{\mathrm{t}}(E_1 \leftrightarrow E_2) \neq \emptyset.$
- $E_1 \text{ is t-isomorphic to } E_2 \text{ (denoted } E_1 \simeq_{\mathrm{t}} E_2 \text{) if } V_1 = V_2, W_1 = W_2 \text{ with } \mathcal{C}_{\mathrm{t}}^{\mathrm{bi}}(E_1 \leftrightarrow E_2) \neq \emptyset.$

A map  $f: V_2 \to V_1$  is a (classical) **homomorphism between hypergraphs**  $E_1$  and  $E_2$  if pre-images under f preserve edge relations; that is, f is a homomorphism if there exists a map  $g: W_1 \to W_2$  so that

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- Perfect local strategies for hypergraph homomorphism (resp. isomorphism)  $E_1 \rightarrow E_2$  (resp.  $E_1 \simeq E_2$ ) correspond precisely with classical homo/isomorphisms *f* between  $E_1$  and  $E_2$ .

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  - If (f, g) a homomorphism between hypergraphs, let  $\Phi : \mathcal{D}_{V_2} \to \mathcal{D}_{V_1}, \Psi : \mathcal{D}_{W_1} \to \mathcal{D}_{W_2}$  where  $\Phi(v_1|v_2) = \delta_{v_1, f(v_2)}$  and  $\Psi(w_2|w_1) = \delta_{w_2, g(w_1)}$ . Then  $\Gamma = \Phi \otimes \Psi \in \mathcal{C}_{loc}(E_1 \leftrightarrow E_2)$ .

Start with a finite set V, and a block operator matrix  $U = (u_{v,v'})_{v,v' \in V}$  such that U and  $U^t$  are isometries. Let  $\mathcal{V}_V$  be the (universal) ternary ring of operators generated by  $u_{v,v'}$  for  $v, v' \in V$  and the relations

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#### Theorem (H.-Todorov, in prep. 2022)

The map  $s \mapsto \Gamma_s$  is an affine surjective correspondence between

- the states of  $S_V \otimes_{\max} S_W$  which annihilate  $\mathcal{J}$  and the perfect ns-strategies of  $E_1 \leftrightarrow E_2$ .
- the states of  $S_V \otimes_c S_W$  which annihilate  $\mathcal{J}$  and the perfect qc-strategies of  $E_1 \leftrightarrow E_2$ .
- the states of  $S_V \otimes_{\min} S_W$  which annihilate  $\mathcal{J}$  and the perfect qa-strategies of  $E_1 \leftrightarrow E_2$ .

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$$\Gamma_{s}(v_{1}, w_{2}|v_{2}, w_{1}) = s(e_{v_{2}, v_{1}} \otimes f_{w_{1}, w_{2}})$$

gives us the correspondence with perfect t-strategies on  $E_1 \leftrightarrow E_2$  (for  $t \in \{qa, qc, ns\}$ ).

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Remark: When  $\mathcal{H}$  is a Hilbert space, a **quantum magic square** over V on  $\mathcal{H}$  is a block operator matrix  $(E_{v_2,v_1})_{v_1,v_2 \in V}$  with positive entries, and

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Operator system  $S_V$  is universal for quantum magic squares:

ucp maps  $\phi : S_V \to \mathcal{B}(\mathcal{H}) \leftrightarrow$  quantum magic square  $(E_{v_1,v_2})_{v_1,v_2 \in V}$  via  $E_{v_1,v_2} = \phi(e_{v_1,v_2})$ 

$$\Gamma(\mathbf{v}_1\mathbf{w}_2|\mathbf{v}_2\mathbf{w}_1) = 0$$
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Let  $t \in \{loc, q, qc\}$ . TFAE:

- *E*<sub>1</sub> is faithfully t-isomorphic to *E*<sub>2</sub>;
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Note: The ideas for this proof were adapted from Atserias et. al ([5] 2019), where a similar result was shown for graphs only.

For a given finite graph G with vertex set X, we can form hypergraphs

$$E_G = \{(x, x') : x \sim x'\}, \quad F_G = \{((x, y), y) : x \sim_G y\}$$

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(i) As  $G_1 \cong_q G_2$ , find permutation  $P \in M_X \otimes M_d$  intertwining  $A_{G_1} \otimes I_d$  and  $A_{G_2} \otimes I_d$ ; this implies  $E_{G_1} \cong_q E_{G_2}$ .

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If  $\xi \in \mathcal{H} \otimes \mathcal{H}$  is maximally entangled, set

$$p(ab, c|xy, z) = \langle (Q_{xy,ab} \otimes P^{\mathrm{t}}_{y,c})\xi, \xi \rangle, \quad x, y, z, a, b, c \in X.$$

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Then p gives us a perfect approximately quantum strategy for  $F_{G_1} \cong F_{G_2}$ .

# Strong no-signalling correlations

We restrict ourselves to considering non-local games as hypergraphs. We assume:

- $X_i, Y_i, A_i, B_i$  are finite sets,  $E_i \subseteq X_i Y_i \times A_i B_i, i = 1, 2$  are non-local games.
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A channel  $\Gamma : \mathcal{D}_{X_2Y_2 \times A_1B_1} \to \mathcal{D}_{X_1Y_1 \times A_2B_2}$  is strongly no-signalling (SNS) if

$$\begin{split} \sum_{b_2 \in B_2} \Gamma(x_1y_1, a_2b_2 | x_2y_2, a_1b_1) &= \sum_{b_2 \in B_2} \Gamma(x_1y_1, a_2b_2 | x_2y_2, a_1b'_1), \quad b_1, b'_1 \in B_1, \\ \sum_{a_2 \in A_2} \Gamma(x_1y_1, a_2b_2 | x_2y_2, a_1b_1) &= \sum_{a_2 \in A_2} \Gamma(x_1y_1, a_2b_2 | x_2y_2, a'_1b_1), \quad a_1, a'_1 \in A_1, \\ \sum_{y_1 \in Y_1} \Gamma(x_1y_1, a_2b_2 | x_2y_2, a_1b_1) &= \sum_{y_1 \in Y_1} \Gamma(x_1y_1, a_2b_2 | x_2y'_2, a_1b_1), \quad y_2, y'_2 \in Y_2, \\ \sum_{x_1 \in X_1} \Gamma(x_1y_1, a_2b_2 | x_2y_2, a_1b_1) &= \sum_{x_1 \in X_1} \Gamma(x_1y_1, a_2b_2 | x'_2y_2, a_1b_1), \quad x_2, x'_2 \in X_2. \end{split}$$

## Strong no-signalling correlations

We restrict ourselves to considering non-local games as hypergraphs. We assume:

- $X_i, Y_i, A_i, B_i$  are finite sets,  $E_i \subseteq X_i Y_i \times A_i B_i, i = 1, 2$  are non-local games.
- Ordered pairs  $(x, y) \in X \times Y$  are abbreviated as *xy*.

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$$\begin{split} \sum_{b_2 \in B_2} \Gamma(x_1y_1, a_2b_2 | x_2y_2, a_1b_1) &= \sum_{b_2 \in B_2} \Gamma(x_1y_1, a_2b_2 | x_2y_2, a_1b_1'), \quad b_1, b_1' \in B_1, \\ \sum_{a_2 \in A_2} \Gamma(x_1y_1, a_2b_2 | x_2y_2, a_1b_1) &= \sum_{a_2 \in A_2} \Gamma(x_1y_1, a_2b_2 | x_2y_2, a_1'b_1), \quad a_1, a_1' \in A_1, \\ \sum_{y_1 \in Y_1} \Gamma(x_1y_1, a_2b_2 | x_2y_2, a_1b_1) &= \sum_{y_1 \in Y_1} \Gamma(x_1y_1, a_2b_2 | x_2y_2', a_1b_1), \quad y_2, y_2' \in Y_2, \\ \sum_{x_1 \in X_1} \Gamma(x_1y_1, a_2b_2 | x_2y_2, a_1b_1) &= \sum_{x_1 \in X_1} \Gamma(x_1y_1, a_2b_2 | x_2'y_2, a_1b_1), \quad x_2, x_2' \in X_2. \end{split}$$

- Operator matrix  $P = (P_{xy,ab})$  is **NS** if marginal operators  $P_{xa} = \sum_{b} P_{xy,ab}$  and  $P^{yb} = \sum_{a} P_{xy,ab}$  are well-defined.

A NS operator matrix  $P = (P_{xy,ab})_{xy,ab}$  is **dilatable** if there is an isometry  $V : \mathcal{H} \to \mathcal{K}$  between Hilbert spaces and mutually commuting POVM's  $(E_{xa})_{a \in A}, (F_{yb})_{b \in B}$  on  $\mathcal{K}$  with

$$P_{xy,ab} := V^* E_{xa} F_{yb} V, \quad x \in X, y \in Y, a \in A, b \in B.$$

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• quantum commuting if  $\Gamma(x_1y_1, a_2b_2|x_2y_2, a_1b_1) = \langle P_{x_2y_2, x_1y_1}Q_{a_1b_1, a_2b_2}\xi, \xi \rangle$  for mutually commuting dilatable operator matrices P, Q and unit vector  $\xi \in \mathcal{H}$ .

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- local if  $\Gamma$  is quantum and individual entries in operator matrices P, Q commute with themselves as well.

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Let  $\Gamma$  be an SNS correlation over the quadruple  $(X_2Y_2, A_1B_1, X_1Y_1, A_2B_2)$  and  $\mathcal{E}$  be an NS correlation over  $(X_1, Y_1, A_1, B_1)$ . Then •  $\Gamma[\mathcal{E}] \in \mathcal{C}_{ns}$ ;

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Note: For  $\Gamma \in C_{sqc}$ ,  $\mathcal{E} \in C_{qc}$  case, say  $\Gamma(x_1y_1, a_2b_2|x_2y_2, a_1b_1) = \langle P_{x_2,x_1}P^{y_2,y_1}Q_{a_1,a_2}Q^{b_1,b_2}\xi,\xi\rangle$ , and  $\mathcal{E}(a_1, b_1|x_1, y_1) = \langle E_{x_1,a_1}F_{y_1,b_1}\eta,\eta\rangle$  where  $\xi \in \mathcal{H}, \eta \in \mathcal{K}$  are unit vectors, and families of operators are mutually commuting POVM's on resp. Hilbert spaces. Set

$$\tilde{E}_{x_2,a_2} = \sum_{x_1 \in X_1} \sum_{a_1 \in A_1} P_{x_2,x_1} Q_{a_1,a_2} \otimes E_{x_1,a_1}, \quad \tilde{F}_{y_2,b_2} = \sum_{y_1 \in Y_1} \sum_{b_1 \in B_1} P^{y_2,y_1} Q^{b_1,b_2} \otimes F_{y_1,b_1}.$$

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We then have qc-decomposition  $\Gamma[\mathcal{E}](a_2, b_2|x_2, y_2) = \langle \tilde{E}_{x_2, a_2} \tilde{F}_{y_2, b_2}(\xi \otimes \eta), \xi \otimes \eta \rangle$ . (Others follow similarly).

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- if  $\Gamma \in C_{sqc}$ ,  $\mathcal{E} \in C_{qc}$  then  $\Gamma[\mathcal{E}] \in C_{qc}$ ;
- if  $\Gamma \in C_{sqa}, \mathcal{E} \in C_{qa}$  then  $\Gamma[\mathcal{E}] \in C_{qa}$ ;
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- Non-local games are now t-isomorphic if we can find perfect SNS strategies  $\Gamma \in C_t^{bi}(E_1 \leftrightarrow E_2)$ .
- If  $E_1 \rightarrow_{st} E_2$  or  $E_1 \simeq_{st} E_2$ , we simulate optimal strategies for  $E_1$  using SNS bicorrelation  $\Gamma$  and get strategies for  $E_2$ .

Thank you for listening!

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